



Big Brainz – School Use

Login Procedure for Students Grades 2-5 and Middle School

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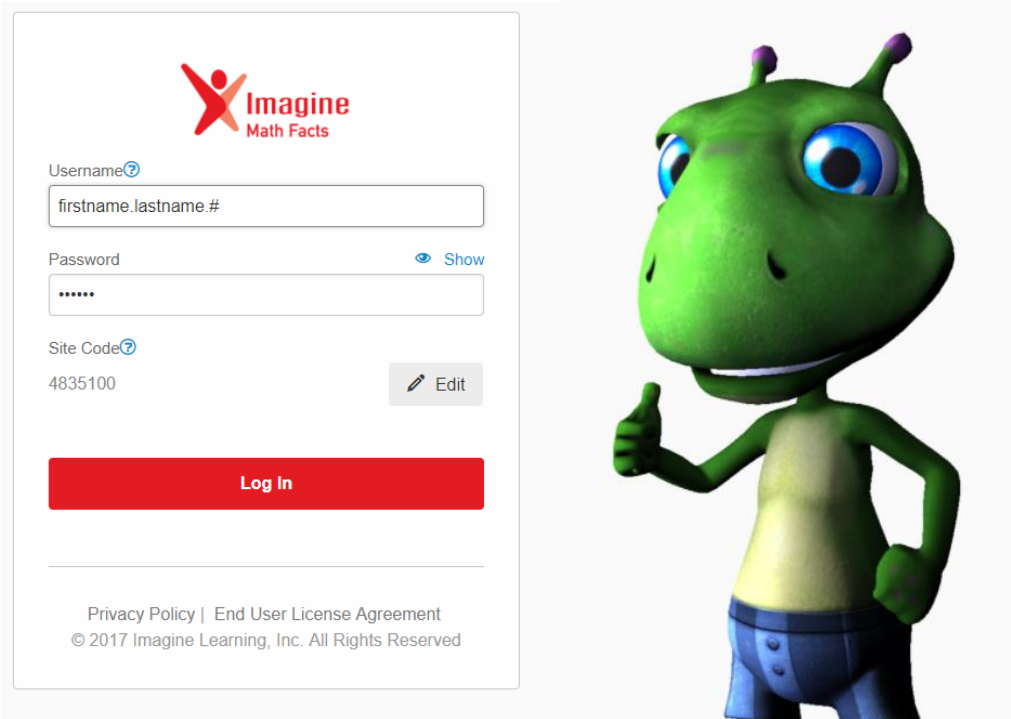
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Login on Big Brainz Website

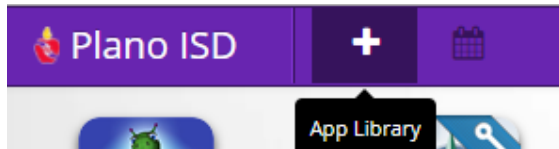
1. Open a web browser (preferably Google Chrome) and go to this website:
<http://www.bigbrainz.com/login>
2. Enter your **username** (firstname.lastname.#) and the password is your **student ID number**. The **Site Code is 4835100**. Click “Save” next to it so you won’t have to type it in again. Click “Log In”.



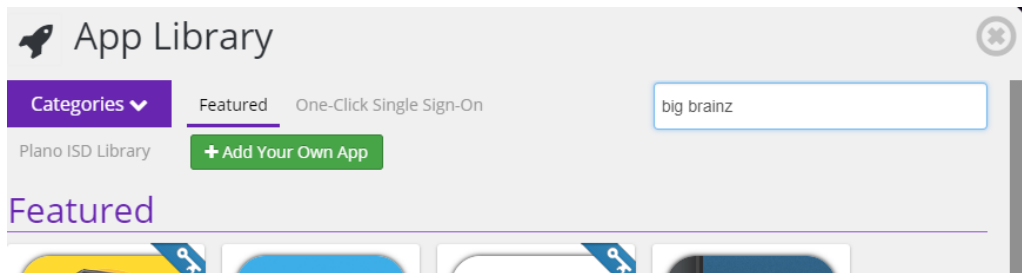
3. Then select either Addition, Subtraction, Multiplication, or Division. Good luck!

Big Brainz App in Webdesk

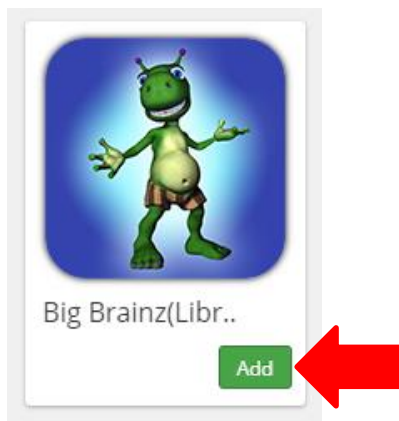
1. Sign in to webdesk.pisd.edu using your username (first.last.#) and network password.
2. Add the Big Brainz app:
 - a. Click the plus sign on the top left.



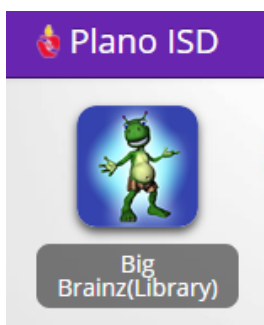
- b. Search for Big Brainz.



- c. Click "Add".



3. Now that you have added Big Brainz, click on the Big Brainz app from your Webdesk home screen.



At the login screen, sign in with your **username** (first.last.#) and the password is your **student ID number**. (See #3 and image on the first page)

How do I play?

To learn how to play the game, watch the tutorial video at www.bigbrainz.com/VideoTour.html.

Notes:

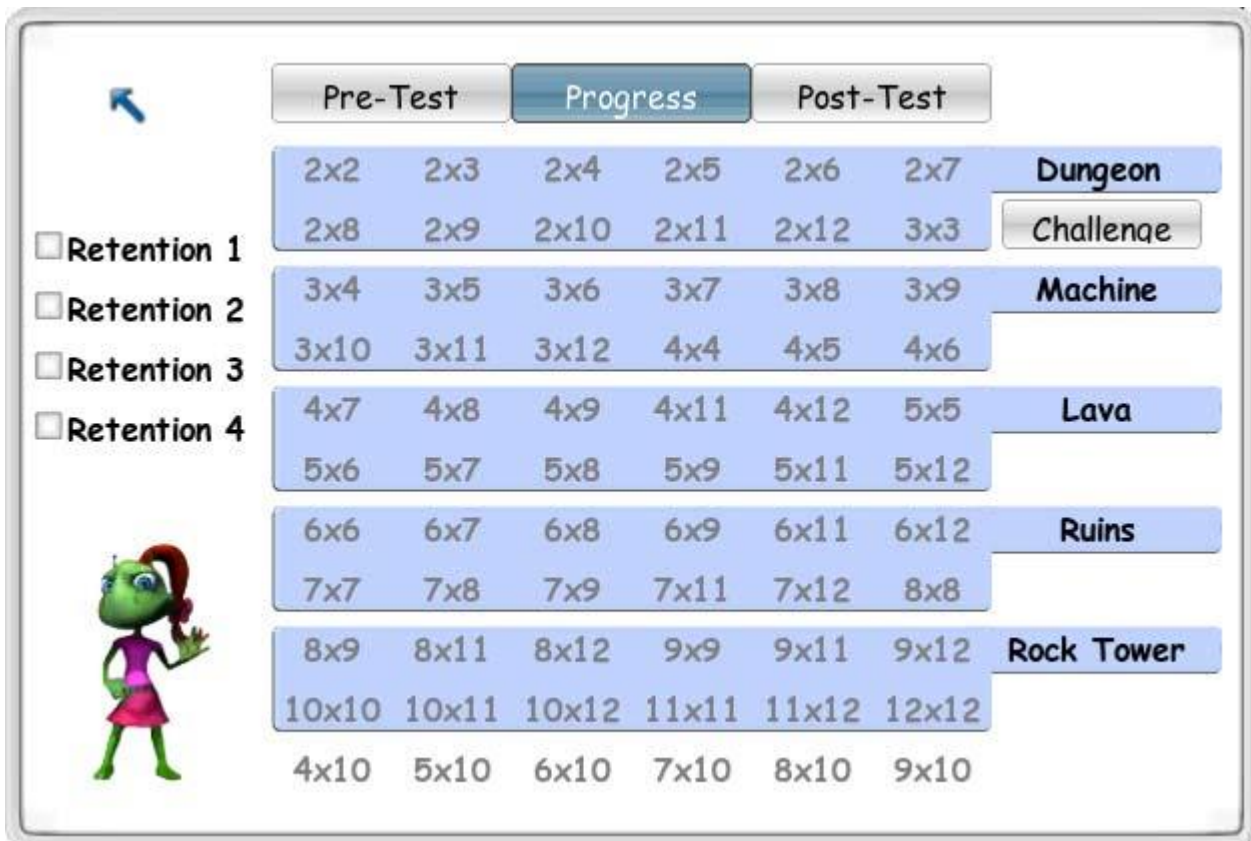
- The video also explains how a student can exit the pre-test. This is not suggested.
- It will probably be tempting for some students to wander through the Dungeon "just for fun" without getting into the math. After the first few sessions in the program, it would be best to have the students display their progress chart for you. (see instructions on next page)

Teacher Management

There is no management feature to this program. Student data has already been uploaded by the district. New students will be added automatically on a regular basis.

Progress Reports

Progress reports are available inside the game for students to view. While playing, a student simply presses the **Esc** key and selects **Progress**.



The screenshot displays a progress report interface with the following elements:

- Navigation:** A blue arrow icon in the top left and three tabs at the top: "Pre-Test", "Progress" (selected), and "Post-Test".
- Retention Levels:** Four checkboxes on the left labeled "Retention 1", "Retention 2", "Retention 3", and "Retention 4".
- Math Problem Grid:**

Pre-Test	Progress	Post-Test				
2x2	2x3	2x4	2x5	2x6	2x7	Dungeon
2x8	2x9	2x10	2x11	2x12	3x3	Challenge
3x4	3x5	3x6	3x7	3x8	3x9	Machine
3x10	3x11	3x12	4x4	4x5	4x6	
4x7	4x8	4x9	4x11	4x12	5x5	Lava
5x6	5x7	5x8	5x9	5x11	5x12	
6x6	6x7	6x8	6x9	6x11	6x12	Ruins
7x7	7x8	7x9	7x11	7x12	8x8	
8x9	8x11	8x12	9x9	9x11	9x12	Rock Tower
10x10	10x11	10x12	11x11	11x12	12x12	
4x10	5x10	6x10	7x10	8x10	9x10	
- Character:** A green alien-like character with a red ponytail, wearing a pink dress, stands on the left side of the screen.